**Progress Report**

**Objective:** The objective of this project is to build a function prototype robot that can compete with other robots in a competition.

**Scope of Work:** For this project the team will need to gain the skills necessary to develop a working robot. The robot will consist of a balance of weaponry, armor, and speed, which will need to be ran by carefully crafted logic code that will let it destroy other robots. The team will consist of three people who will be split into different roles to manage and develop the project.

**Assigned Roles:**

Evan Green – Designer

Wes Cossick – Manager

Daniel Holt – Developer

**Project Plan:**

**Work Items:**

Movement, locating, attacking, tactics (dodging, shields, mine placement, usage of overburn), strategy

**Team information:**

Meeting Dates: Once every week on Tuesday at 9:00 pm (This is just a place holder)

Decision Making: The project manager will have final say to any decision that may come up during the project.

Expectations: Every team member is expected to accomplish their work in a timely manner. The work must be correct to the best ability of the team member. Each team member will be evaluated on the basis of participation in the project along with their contributions made to the team.